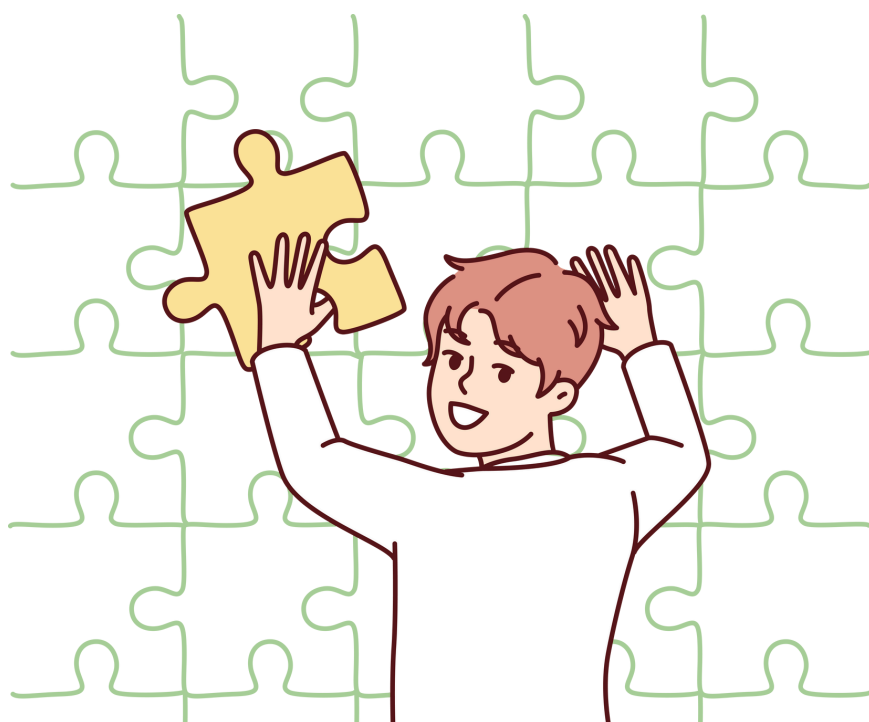


spelletjes









Bingo 1

spelletjes




3 Bingo

10	2	1	3
5	6		9
11	7	1, 2, 3 	8
4	* 	12	

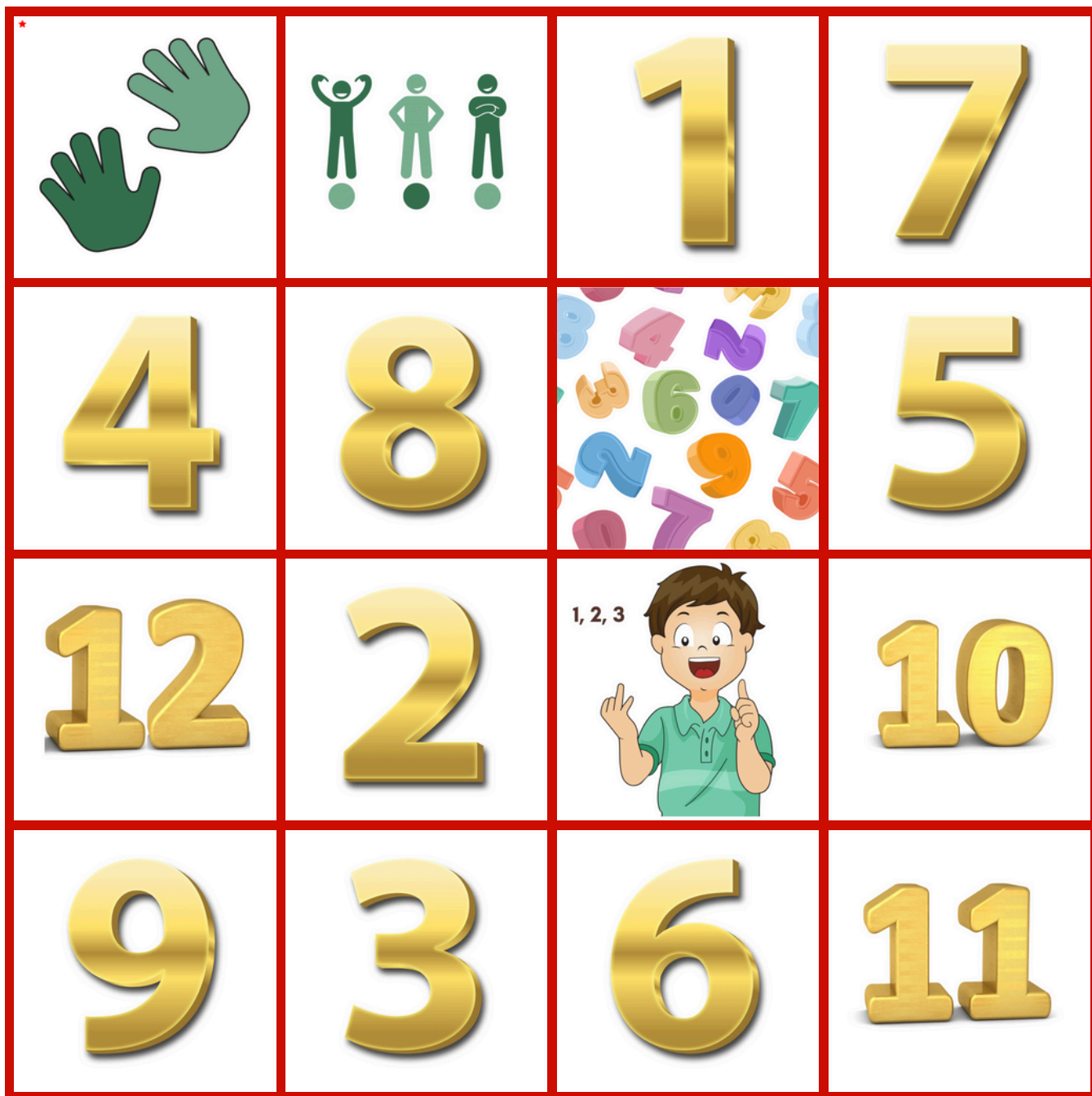
3 Bingo

4	12	3	9
7	2	5	
	11	1	6
	1, 2, 3 	10	8





3 Bingo

5		11	4
10	8		6
	1	3	7
9		2	12

3 Bingo







3 Bingo

10	3	1	8
	1, 2, 3 	7	
12	6	11	9
5	2	4	* 

3 Bingo

9		5	11
4	1		6
8	2	10	
7	 1, 2, 3	3	12





3 Bingo

	8	2	9
3	12	4	
5	1		
10	11	6	7



3 Bingo



3 Bingo

2	8	11	4
5		3	9
	1	10	7
6			12

3 Bingo

12	6	3	8
9	4	7	2
10	5	1	
			11

3 Bingo

1	11	8	7
	3	2	5
4	6	9	10
	12		

3 Bingo

	1	11	10
3	12	9	6
7	2		4
	1, 2, 3 	8	5

Call List

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Place some kind of mark (like an X, a checkmark, a dot, tally mark, etc) on each cell as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.

1 6	2 3	3 12	4 	5 	6 9	7 5
8 4	9 1	10 	11 10	12 2	13 	14 11
15 7	16 8					



Bingo 2

spelletjes

3 Bingo

28	20	14	16
24	18	29	23
17	15	21	25
13	26	27	19

3 Bingo

15	23	25	24
21	14	28	27
19	18	22	26
0	17	29	13

3 Bingo

28	19	25	17
23	14	18	0
24	20	21	26
13	15	29	22

3 Bingo

22	27	17	14
28	21	29	13
20	24	19	23
16	26	15	25

3 Bingo

20

16

26

25

20

23

18

19

14

27

28

21

15

22

13

24

3 Bingo

18	25	17	13
19	23	20	15
0	14	24	21
27	26	16	28

3 Bingo

22	28	18	15
19	24	13	14
17	20	16	0
25	29	26	21

3 Bingo

15	16	14	18
26	19	23	28
13	27	22	29
21	25	0	17

3 Bingo

16	28	22	23
25	14	26	29
19	20	15	18
24	13	21	17

3 Bingo

24	20	19	22
16	21	17	23
0	26	14	27
25	13	29	18

3 Bingo

15	21	18	20
22	28	24	29
13	25	17	16
26	23	14	19

3 Bingo

22	26	13	18
16	24	21	0
29	14	27	15
17	28	20	25

Call List

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Place some kind of mark (like an X, a checkmark, a dot, tally mark, etc) on each cell as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.

1 17	2 23	3 0	4 21	5 29	6 18	7 25
8 13	9 20	10 24	11 26	12 22	13 19	14 14
15 15	16 16	17 28	18 27			



Bingo 3

spelletjes

3 Bingo

80	20	35	68
0	92	20	23
72	50	16	40
51	100	83	1000

3 Bingo

47	16	0	90
23	60	80	20
68	50	83	13
26	72	35	30

3 Bingo

1000	18	26	83
20	23	0	80
70	13	30	68
40	100	50	47

3 Bingo

80	13	20	51
0	30	1000	70
90	18	23	68
60	40	100	83

3 Bingo

30	68	0	100
13	16	70	50
92	80	35	47
40	60	51	83

3 Bingo

1000	90	13	30
0	50	60	20
80	20	18	70
16	68	47	35

3 Bingo

60	23	92	51
13	70	83	90
35	47	0	20
50	1000	16	26

3 Bingo

23	83	90	51
72	50	70	47
68	18	100	80
0	60	30	40

3 Bingo

68	60	20	51
90	70	72	30
47	20	100	0
13	83	50	35

3 Bingo

100	92	90	30
20	80	83	70
20	50	1000	13
51	35	16	47

3 Bingo

40	83	16	80
30	60	18	13
70	100	0	50
92	26	47	1000

3 Bingo

30	16	50	80
20	35	90	70
72	40	20	100
92	60	23	18

Call List

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Place some kind of mark (like an X, a checkmark, a dot, tally mark, etc) on each cell as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.

1 1000	2 47	3 30	4 80	5 68	6 40	7 72
8 13	9 100	10 16	11 18	12 70	13 51	14 60
15 20	16 83	17 26	18 90	19 35	20 0	21 50
22 23	23 92					