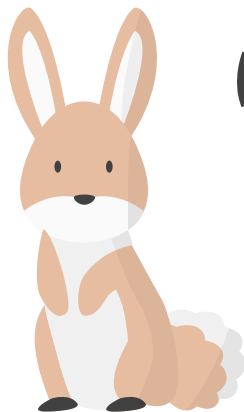


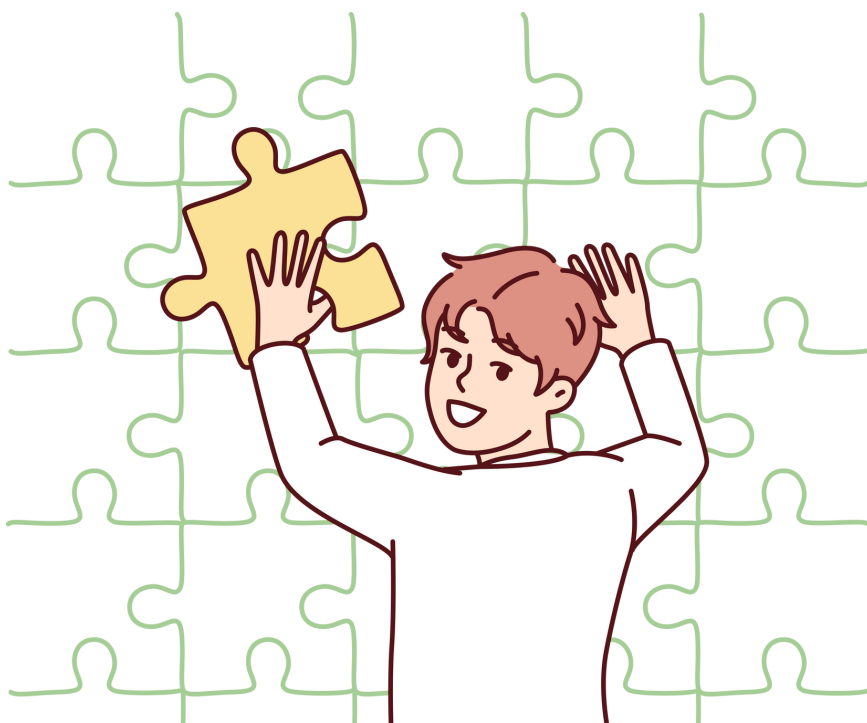
10

dieren



handleiding

spelletjes

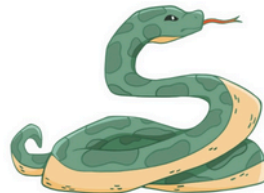
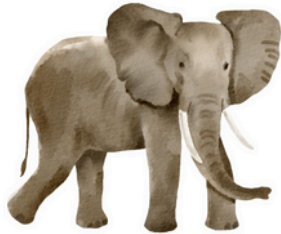




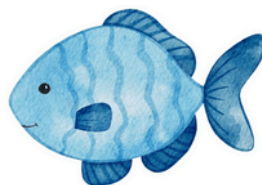
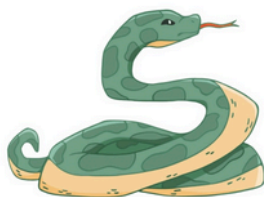
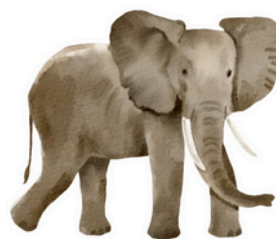
Bingo 1

spelletjes

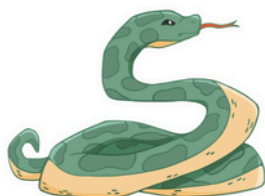
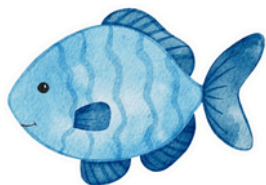
10 Bingo



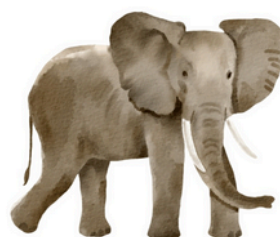
10 Bingo



10 Bingo



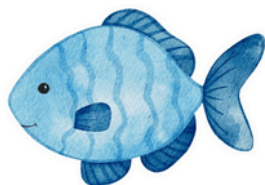
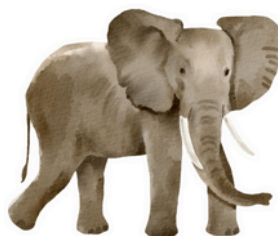
*



10 Bingo



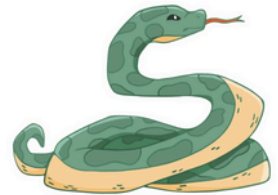
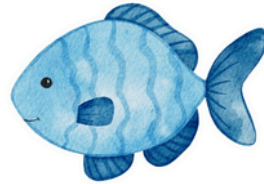
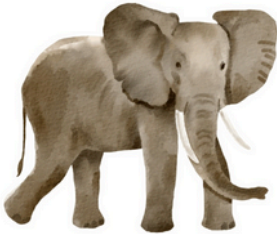
10 Bingo



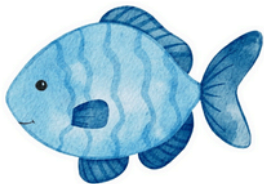
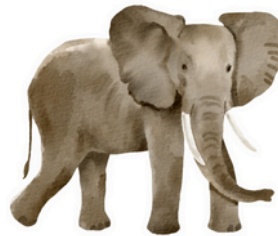
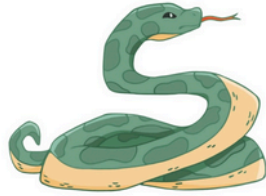
10 Bingo



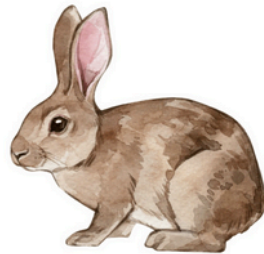
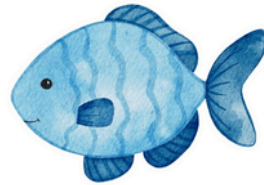
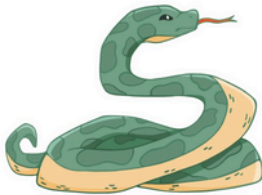
10 Bingo



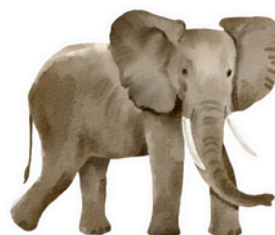
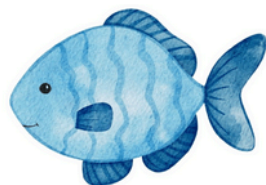
10 Bingo



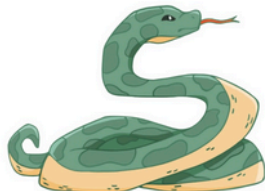
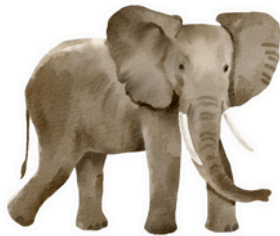
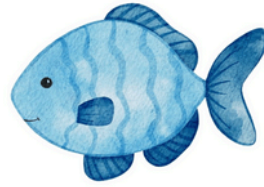
10 Bingo



10 Bingo



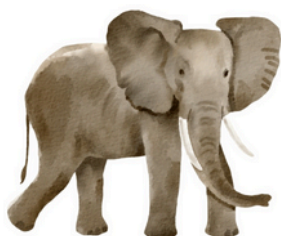
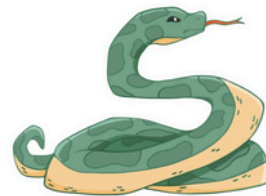
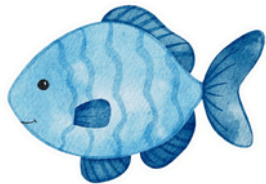
10 Bingo



*

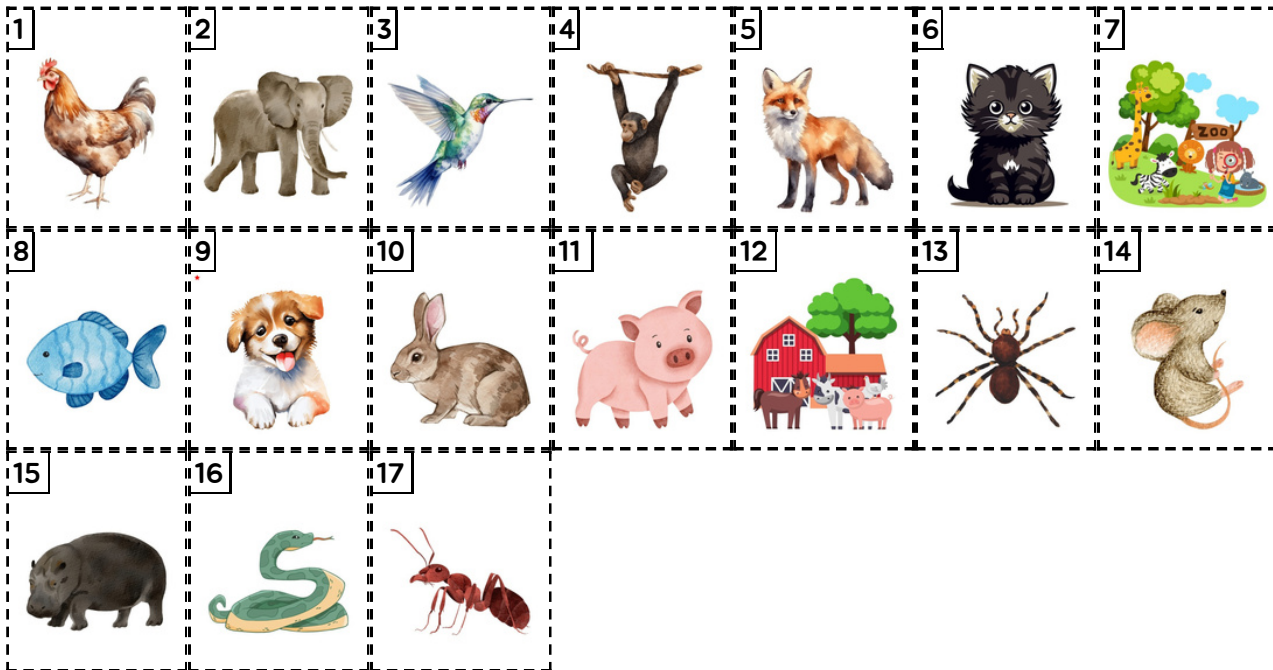


10 Bingo



Call List

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Place some kind of mark (like an X, a checkmark, a dot, tally mark, etc) on each cell as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.





Bingo 2

spelletjes

10 Bingo



10 Bingo



10 Bingo



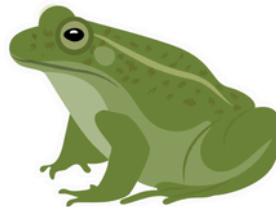
10 Bingo



10 Bingo



10 Bingo



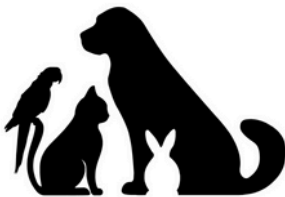
10 Bingo



10 Bingo



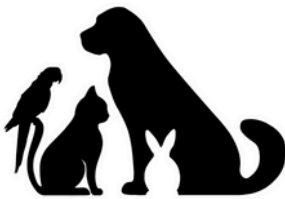
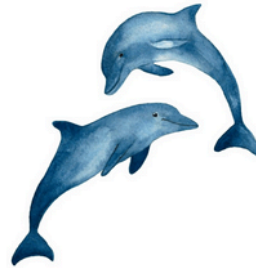
10 Bingo



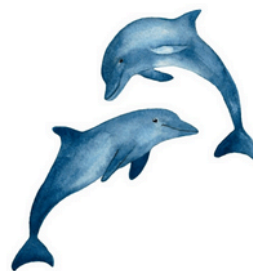
10 Bingo



10 Bingo




10 Bingo



Call List

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Place some kind of mark (like an X, a checkmark, a dot, tally mark, etc) on each cell as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.

1 	2 	3 	4 	5 	6 	7 
8 	9 	10 	11 	12 	13 	14 
15 	16 	17 	18 	19 	20 	21 
22 	23 	24 				



Bingo 3

spelletjes

10 Bingo



10 Bingo



10 Bingo



10 Bingo



10 Bingo



10 Bingo



10 Bingo



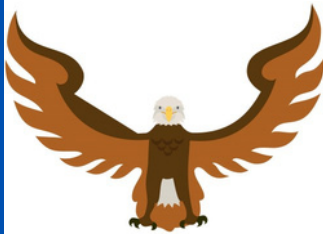
10 Bingo



10 Bingo



10 Bingo



10 Bingo




























10 Bingo



Call List

Use this randomly generated list as your call list when playing the game. There is no need to say the BINGO column name. Place some kind of mark (like an X, a checkmark, a dot, tally mark, etc) on each cell as you announce it, to keep track. You can also cut out each item, place them in a bag and pull words from the bag.

1 	2 	3 	4 	5 	6 	7 
8 	9 	10 	11 	12 	13 	14 
15 	16 	17 	18 	19 	20 	21 
22 	23 	24 	25 	26 